hehe@LAPTOP-C6FR3T7A MINGW64 ~/Desktop/0304test/public\_LSRP/build (main)

$ ./lsrp ../demo/warehouse-10-20-10-2-1.map ../demo/warehouse-10-20-10-2-1-random-1.scen ../demo/duration.txt 30 swap ../demo/output.txt

####### LSRP Begin #######

===== Initial Node Capacity Information =====

Node: 265, Max Capacity: 2, Current Occupation: 1

Node: 316, Max Capacity: 2, Current Occupation: 1

Node: 1121, Max Capacity: 2, Current Occupation: 1

Node: 1193, Max Capacity: 2, Current Occupation: 1

Node: 4642, Max Capacity: 2, Current Occupation: 1

Node: 6783, Max Capacity: 2, Current Occupation: 1

Node: 6942, Max Capacity: 2, Current Occupation: 1

Node: 7478, Max Capacity: 2, Current Occupation: 1

Node: 7914, Max Capacity: 2, Current Occupation: 1

Node: 9320, Max Capacity: 2, Current Occupation: 1

===== Final Node Capacity Information After Planning =====

Node: 265, Max Capacity: 2, Current Occupation: 1

Node: 316, Max Capacity: 2, Current Occupation: 1

Node: 1121, Max Capacity: 2, Current Occupation: 1

Node: 1193, Max Capacity: 2, Current Occupation: 1

Node: 4642, Max Capacity: 2, Current Occupation: 1

Node: 6783, Max Capacity: 2, Current Occupation: 1

Node: 6942, Max Capacity: 2, Current Occupation: 1

Node: 7478, Max Capacity: 2, Current Occupation: 1

Node: 7914, Max Capacity: 2, Current Occupation: 1

Node: 9320, Max Capacity: 2, Current Occupation: 1

Solution found: true

Runtime: 0.032

Makespan: 87.00

Soc: 208.10

####### LSRP End #######

$ ./lsrp ../demo/warehouse-10-20-10-2-1.map ../demo/warehouse-10-20-10-2-1-random-1.scen ../demo/duration.txt 30 swap

####### LSRP Begin #######

===== Initial Node Capacity Information =====

===== Final Node Capacity Information After Planning =====

Solution found: true

Runtime: 0.031

Makespan: 87.00

Soc: 208.10

####### LSRP End #######

注：目前仅完成了地图的容量设置，可通过output文件输入地图容量，并完成了容量限制MAPF的理论推导（详见）lsrp算法逻辑相较于原仓库无任何改变，结合容量